



# ParLS-PBO: A Parallel Local Search Solver for Pseudo Boolean Optimization

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## Background

- Pseudo Boolean Optimization
- Local Search
- LS-PBO

## DLS-PBO

- Dynamic Scoring Mechanism
- Comparison Results

## ParLS-PBO

- Framework
- Solution Pool
- Polarity Density Weight
- Comparison Results

**Definition 1** Linear pseudo-Boolean constraint (LPB constraint): Let  $x = \{x_1, x_2, \dots, x_n\}$  be a set of boolean variables, a literal  $l_i$  is either a variable  $x_i$  or its negation  $\neg x_i$ , a LPB constraint is formed as

Normalized 

$$\sum_{i=1}^n a_i \cdot l_i \triangleright b, \quad a_i, b \in \mathbb{Z}, \quad \triangleright \in \{=, \leq, <, \geq, >\}$$

$$\sum_{i=1}^n a_i \cdot l_i \geq b, \quad a_i, b \in \mathbb{N}_0^+$$

**Definition 2** Pseudo-Boolean Optimization (PBO) problem: Find an assignment satisfying all constraints with the minimal value of a given objective function. A PBO instance subjecting to  $m$  LPB constraints is formed as

$$\min_{\{x_1, \dots, x_n\}} \quad \sum_{i=1}^n c_i \cdot l_i, \quad c_i \in \mathbb{Z}$$

$$\text{subject to: } \bigwedge_{j=1}^m \sum_{i=1}^n a_{ji} \cdot l_i \geq b_j, \quad a_{ji}, b_j \in \mathbb{N}_0^+$$

- **Solution:** values assigned for each variable
- **Feasible solution**  $\Leftrightarrow$  **satisfies** all constraints
- **Lower objective value**  $\Leftrightarrow$  **higher quality**

**Complete Algorithms**

<b>Linear Search</b>	<i>Sat4j, RoundingSAT, Hybrid</i>
<b>Branch-and-Bound</b>	
<b>Translated into SAT</b>	<i>MINISAT+, OpenWBO</i>
<b>MIP solvers</b>	<i>SCIP, Gurobi(complete version)</i>

Require **exponential** time in the worst case

Pool performance on **Real World** problems

**Incomplete Algorithms (Local Search)**

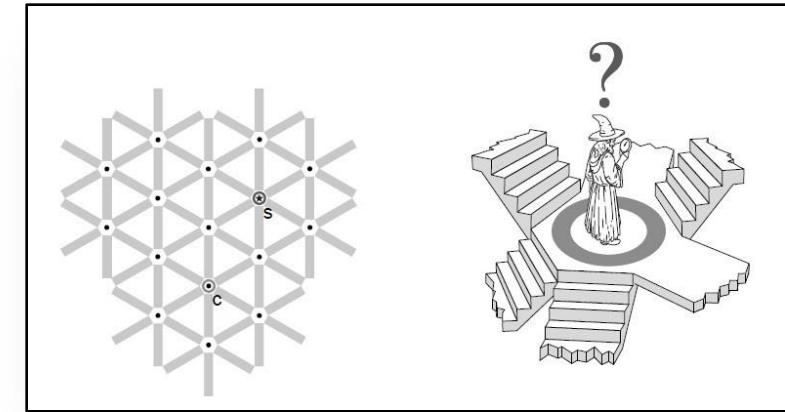
*LS-PBO, DeciLS-PBO, NuPBO, OraSLS*

**Parallel Algorithms**

<b>Divide-and-conquer</b>	
<b>Portfolio</b>	<i>FiberSCIP, Gurobi</i>

## Local Search Process

- Starting from an initial solution
- Iteratively performing neighbor operation until time limit
- Using the **scoring function** to guild neighbor operation.



## Local Search for PBO

- **Solution:** values assigned for each variable.
- **Neighbors** of the current solution  $S$ : solutions that differ from  $S$  in exactly one variable.

Find high-quality solution quickly!

- **Constraint Weighting Scheme:** help the search avoid stuck in the local optimum
  - $w(c) = w(c) + 1$  whenever the local search progress is stuck in a local optimal.
- **Scoring Function:** measures the benefits of flipping a Boolean variable
  - $score(x) = hscore(x) + oscore(x)$ .
  - $hscore(x)$  ( $oscore(x)$ ) indicates the decrease of the total penalty of falsified hard constraints (objective function) caused by flipping  $x$ .

- **Example**

Suppose  $w(c) = 2, w(oc) = 1$ , current assignment  $(x_1, x_2, x_3) = (1, 0, 0)$

$$\min: 10 \cdot x_1 + 20 \cdot x_2 + 30 \cdot x_3$$

$$\text{st. } c : 2 \cdot x_1 + 3 \cdot x_2 + 4 \cdot x_3 \geq 5$$

	$x_1$	$x_2$	$x_3$
$hscore$	$2 \times (-2)$	$2 \times 3$	$2 \times 3$
$oscore$	$1 \times 10$	$-1 \times 20$	$-1 \times 30$

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**Algorithm 1:** LS-PBO

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**Input:** PBO instance  $F$ , cutoff time  $cutoff$   
**Output:** A solution  $\alpha$  of  $F$  and its objective value

```
1 begin
2    $\alpha^* := \emptyset, obj^* := +\infty;$ 
3    $\alpha :=$  all variables are set to 0;
4   while elapsed time < cutoff do
5     if  $\alpha$  is feasible and  $obj(\alpha) < obj^*$  then  $\alpha^* := \alpha; obj^* := obj(\alpha)$  ;
6     if  $D := \{x | score(x) > 0\} \neq \emptyset$  then
7        $x :=$  a variable in  $D$  with the highest score;
8     else
9       update constraint weights using Weighting-PBO;
10      if  $\exists$  unsatisfied hard constraints then
11         $c :=$  a randomly chosen unsatisfied hard constraint;
12         $x :=$  the variable with highest score in  $c$ ;
13      else
14         $x :=$  a randomly chosen variable with  $oscore(x) > 0$ ;
15       $\alpha := \alpha$  with  $x$  flipped;
16    return  $(\alpha^*, obj^*)$ 
```

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$$\text{score}(x) = \text{hscore}(x) + \text{oscore}(x)$$



$$\text{score}^*(x) = \text{hscore}(x) + p \cdot \text{oscore}(x)$$

Lack of dynamic  
adjustments to the ratio  
of the soft and hard  
constraints

- $p$  is initially set to 1 and updated every  $K$  steps.
- If no feasible solution is found during the recent  $K$  steps,  $p = p \div inc$  ( $inc > 1$ ).
- Otherwise  $p = p \times inc$ .

- Example

$$\min: 10 \cdot x_1 + 20 \cdot x_2 + 30 \cdot x_3$$

$$\text{st. } c : 2 \cdot x_1 + 3 \cdot x_2 + 4 \cdot x_3 \geq 5$$

Suppose  $w(c) = 2, w(oc) = 1$ , current assignment  $(x_1, x_2, x_3) = (1, 0, 0)$

	$x_1$	$x_2$	$x_3$
$hscore$	-4	6	6
$oscore$	10	-20	-30

- Situation 1: Feasible solutions are found frequently in recent period. (Suppose  $p = 2$ )

	$x_1$	$x_2$	$x_3$
$score^*$	16	-34	-54

- Situation 2: No feasible solution can be found in recent period. (Suppose  $p = 0.01$ )

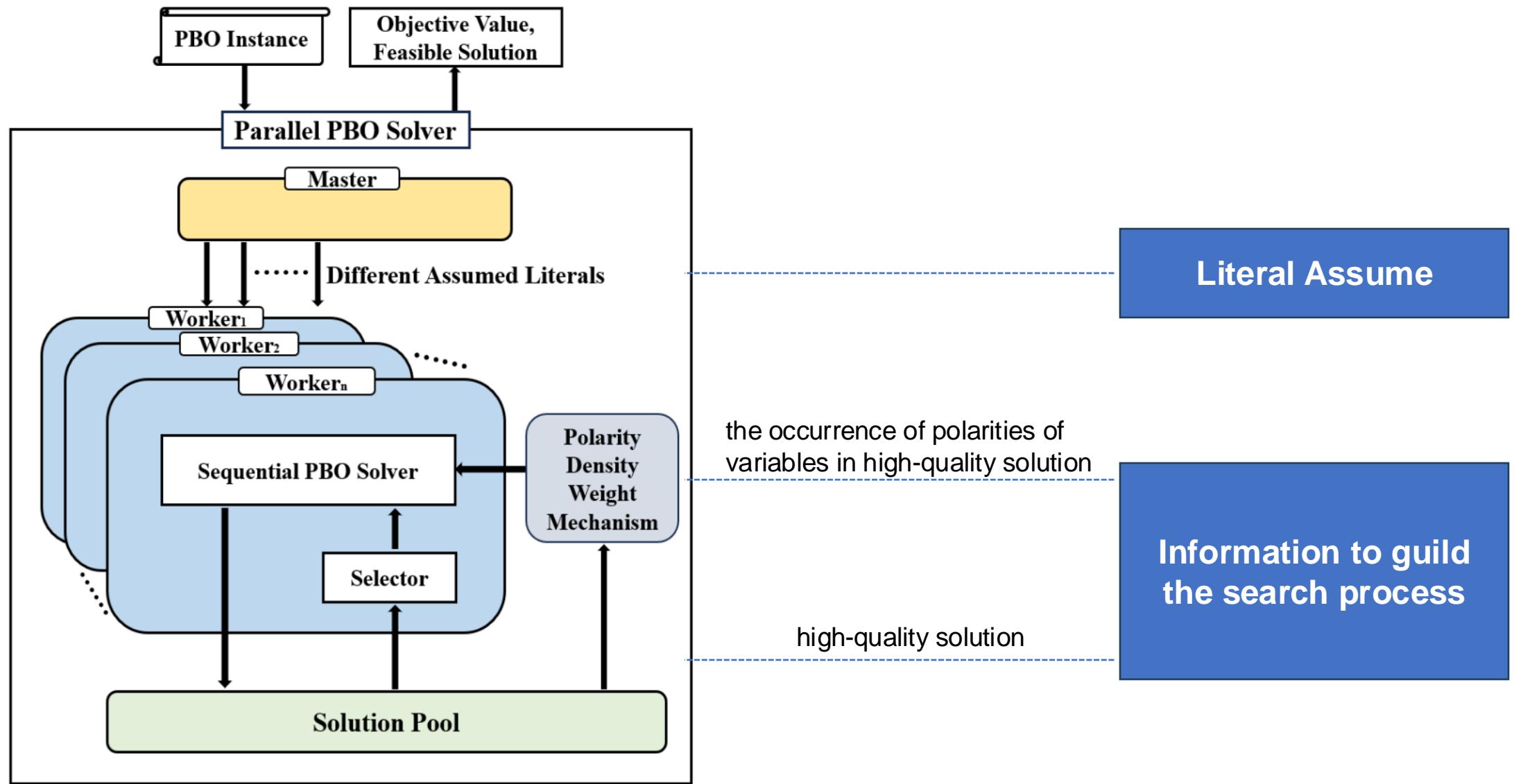
	$x_1$	$x_2$	$x_3$
$score^*$	-3	4	3

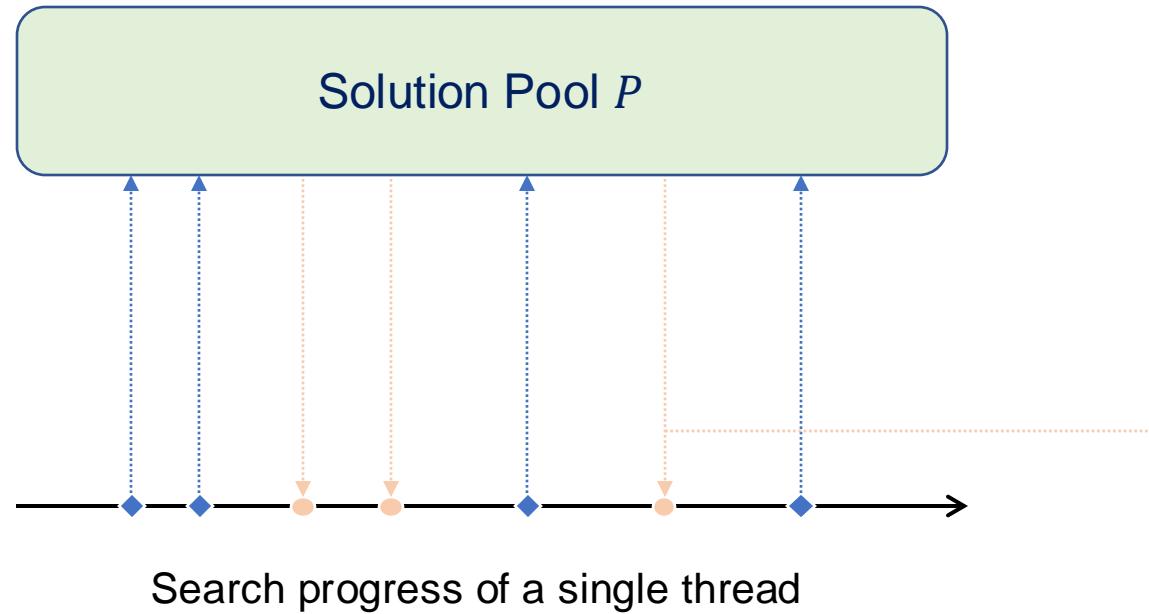
- Compare with LS-PBO

Benchmark	#Ins	LS-PBO		DLS-PBO	
		#win	avg <sub>sc*</sub>	#win	avg <sub>sc*</sub>
cutoff=300s					
Real-World	63	25	0.976	<b>48</b>	<b>0.996</b>
miplib	252	118	0.777	<b>182</b>	<b>0.836</b>
PB16	1524	711	0.692	<b>1124</b>	<b>0.776</b>
Total	1839	854	0.713	<b>1354</b>	<b>0.792</b>
cutoff=3600s					
Real-World	63	<b>38</b>	<b>0.991</b>	35	0.988
miplib	252	121	0.81	<b>186</b>	<b>0.863</b>
PB16	1524	829	0.753	<b>1189</b>	<b>0.825</b>
Total	1839	988	0.769	<b>1410</b>	<b>0.836</b>

- Compare with Other Sequential Sota Solvers

Benchmark	#Ins	<i>SCIP</i>	<i>HYBRID</i>	<i>PBO-IHS</i>	<i>NuPBO</i>	<i>Gurobi(Comp.)</i>	<i>Gurobi(Heur.)</i>	<i>DLS-PBO</i>
		#win	#win	#win	#win	#win	#win	#win
		avg <sub>sc*</sub>	avg <sub>sc*</sub>	avg <sub>sc*</sub>	avg <sub>sc*</sub>	avg <sub>sc*</sub>	avg <sub>sc*</sub>	avg <sub>sc*</sub>
cutoff=300s								
Real-World	63	0 0.126	3 0.109	2 0.266	<b>46</b> <b>0.972</b>	4 0.289	4 0.292	29 0.977
MIPLIB	252	88 0.614	53 0.572	81 0.741	116 0.854	152 0.838	<b>165</b> <b>0.849</b>	101 0.803
PB16	1524	810 0.687	663 0.624	882 0.804	980 0.813	1071 0.84	<b>1072</b> <b>0.84</b>	842 0.741
cutoff=3600s								
Real-World	63	0 0.171	11 0.494	5 0.401	<b>43</b> <b>0.997</b>	11 0.34	9 0.38	27 0.974
MIPLIB	252	113 0.675	65 0.697	96 0.789	113 0.859	171 0.893	<b>181</b> <b>0.895</b>	106 0.831
PB16	1524	906 0.734	729 0.715	939 0.814	1012 0.822	1138 0.86	<b>1144</b> <b>0.862</b>	940 0.797





- ◆ Find a feasible solution → Update  $P$
- Get stuck in a local optimal → Replacing by a better solution from  $P$

$$div(S) = \sum_{\{S' \in P\}} Hamming(S, S')$$

$$r_{mix}(S) = rank_{obj}(S) \cdot p^* + rank_{div}(S) \cdot (1 - p^*)$$

Let  $\{S_1, \dots, S_k\}$  denotes the better solution from  $P$ ,  
the probability of selecting  $S_i$  is

$$\frac{Obj(S_{cur}) - Obj(S_i)}{\sum_{j=1}^k Obj(S_{cur}) - Obj(S_j)}$$

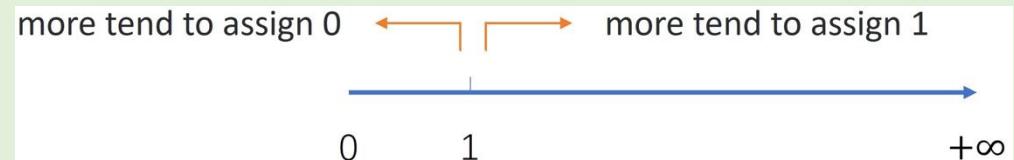
$w_{pd}(x)$  : polarity density weight for a variable  $x$

**Global Function !**

- Update: once a solution  $S$  is added to the  $P$

$$w_{pd}(x) = \begin{cases} \max(w_{pd}(x) - \beta, 1 - \epsilon), & \text{if } x = 0 \text{ in } S \\ \min(w_{pd}(x) + \beta, 1 + \epsilon), & \text{if } x = 1 \text{ in } S \end{cases}$$

Reflects the preference of certain polarity of  $x$  appearing in high-quality solutions.



$score^{**}(x)$  : an enhanced scoring function

$$score^{**}(x) = \begin{cases} score^*(x) \cdot w_{pd}(x), & \text{if } x = 0 \text{ in } S_{cur} \\ score^*(x) / w_{pd}(x), & \text{if } x = 1 \text{ in } S_{cur} \end{cases}$$

- Example

$$\min: 10 \cdot x_1 + 20 \cdot x_2 + 30 \cdot x_3$$

$$\text{st. } c : 2 \cdot x_1 + 3 \cdot x_2 + 4 \cdot x_3 \geq 5$$

Suppose  $w(c) = 2, w(oc) = 1$ , current assignment  $(x_1, x_2, x_3) = (1, 0, 0)$ ,  $p = 1$

	$x_1$	$x_2$	$x_3$
$score^*$	6	-14	-24

Suppose  $w_{pd}(x_1) = 1.1, w_{pd}(x_2) = 1.1, w_{pd}(x_3) = 0.9$

	$x_1$	$x_2$	$x_3$
$score^{**}$	$6 \div 1.1$	$(-14) \times 1.1$	$(-24) \times 0.9$

Benchmark	Category	#ins	<i>FiberSCIP</i>	<i>Gurobi</i>		<i>ParLS-PBO</i>	Benchmark	Category	#ins	<i>FiberSCIP</i>	<i>Gurobi</i>		<i>ParLS-PBO</i>
				Comp.	Heur.						Comp.	Heur.	
cutoff=300s													
Real-World	MWCB	24	0	0	0	<b>24</b>	Real-World	MWCB	24	0	5	2	<b>20</b>
	WSNO	18	0	4	4	<b>18</b>		WSNO	18	0	10	10	<b>18</b>
	SAP	21	0	0	0	<b>21</b>		SAP	21	0	0	0	<b>21</b>
	Total	63	0	4	4	<b>63</b>		Total	63	0	15	12	<b>59</b>
MIPLIB	Total	252	113	<b>190</b>	180	129	MIPLIB	Total	252	129	184	<b>193</b>	140
PB16	Factor	192	<b>186</b>	<b>186</b>	<b>186</b>	172	PB16	Factor	192	<b>186</b>	<b>186</b>	<b>186</b>	182
	Kexu	40	6	10	7	<b>40</b>		Kexu	40	14	17	14	<b>40</b>
	Logic synthesis	74	71	<b>73</b>	72	<b>73</b>		Logic synthesis	74	72	72	72	<b>74</b>
	Market split	40	12	<b>21</b>	13	5		Market split	40	16	<b>22</b>	12	8
	Mps	35	30	33	<b>34</b>	23		Mps	35	30	<b>33</b>	<b>33</b>	25
	Numerical	34	13	18	<b>21</b>	8		Numerical	34	13	19	<b>25</b>	8
	Prime	156	123	128	129	<b>131</b>		Prime	156	127	130	131	<b>132</b>
	Reduced mps	273	76	145	<b>150</b>	39		Reduced mps	273	100	150	<b>160</b>	43
	Total	1524	898	<b>1147</b>	1143	1100		Total	1524	995	1198	<b>1201</b>	1107

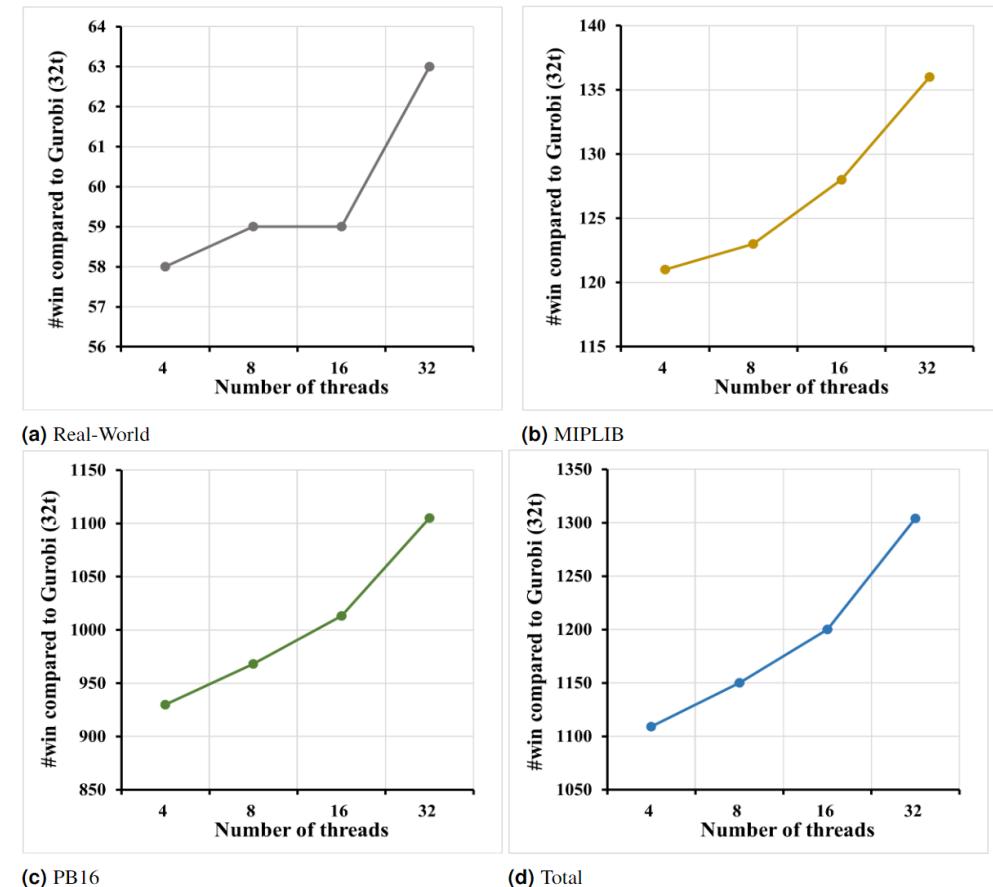
## Effectiveness Analysis

- $V_1$  : disable the sharing mechanism.
- $V_2$  : disable global score mechanism.

Benchmark	#Ins	$V_1$ vs. ParLS-PBO				$V_2$ vs. ParLS-PBO			
		$V_1$		ParLS-PBO		$V_2$		ParLS-PBO	
		#win	avg <sub>sc*</sub>	#win	avg <sub>sc*</sub>	#win	avg <sub>sc*</sub>	#win	avg <sub>sc*</sub>
cutoff=300s									
Real-World	63	28	0.993	<b>52</b>	<b>0.998</b>	36	0.996	<b>44</b>	<b>0.998</b>
MIPLIB	252	137	0.857	<b>199</b>	<b>0.868</b>	166	<b>0.871</b>	<b>185</b>	0.870
PB16	1524	1095	0.835	<b>1231</b>	<b>0.847</b>	1168	0.841	<b>1182</b>	<b>0.844</b>
cutoff=3600s									
Real-World	63	19	0.981	<b>62</b>	<b>1.0</b>	37	0.995	<b>48</b>	<b>0.999</b>
MIPLIB	252	145	0.870	<b>203</b>	<b>0.897</b>	<b>181</b>	<b>0.897</b>	180	0.893
PB16	1524	1111	0.840	<b>1251</b>	<b>0.854</b>	1191	0.852	<b>1214</b>	<b>0.852</b>

## Scalability Analysis

- Baseline: *Gurobi* (32 threads).



# Conclusion and Future Work

ParLS-PBO: A Parallel Local Search Solver for Pseudo Boolean Optimization  
Our code: <https://github.com/shaowei-cai-group/ParLS-PBO>

# Thank You!

## Q&A